



# Assignment

## Local 3DUI Contest

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# Intro



- IEEE 9th Symposium on 3D User Interfaces
- Papers, Technotes and Demos within the scope of 3DUI
- Part of it: 3DUI Contest
  - <http://3dui.org/contest>
- We want to encourage you to
  - Not just solely think, act and create as you would when participating in the contest
  - But really participate
- It can be a greate chance

- Build a system with tools for annotation of 3D point clouds
  - Where you can
    - Annotate single points and sets of points
  - Provide overlapping annotations in different scaling for instance
    - Eyes, Face, Head
- Full description
  - <http://3dui.org/contest>
- Rules
  - <http://3dui.org/rules>
  - Use any VRML Browser you like
  - Gather in teams from three up to five people

# Dataset

- Long Horn Beetle



- Please find the dataset and material online
  - <http://3dui.org/datasets>

# Deadlines

- December 15, 2013
  - Contest Registration Deadline
- January 3, 2013
  - Submission of 2-page abstract (for proceedings) and short video
- January 10, 2014
  - Notification of which entries are accepted
- March 15, 2014
  - Final video submission
- March 29-30, 2014
  - Live Contest at 3DUI