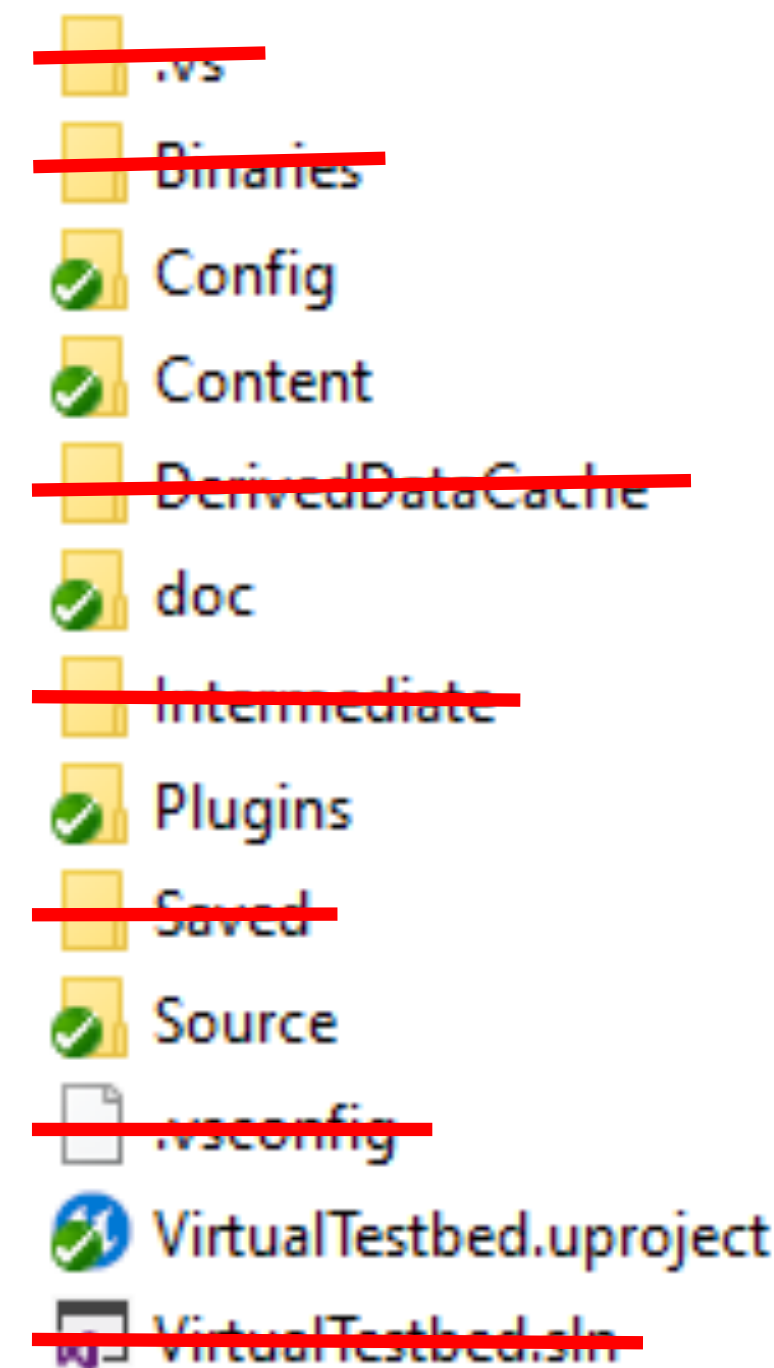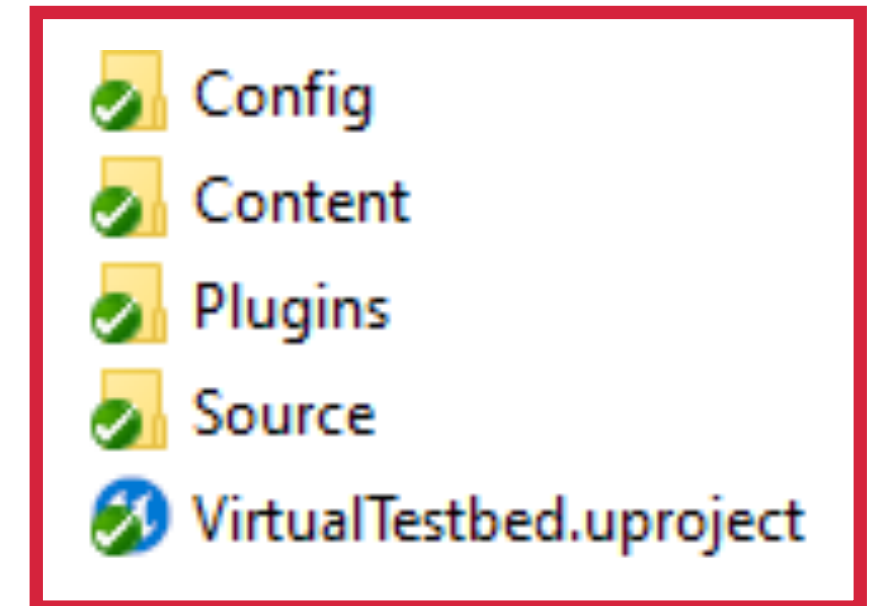# Remarks

- Remove unneeded folders and files before submitting your project!

- To reconstruct an unreal project, not all folders and files are required!

- Please delete them before submitting!

- When using git, you should setup a .gitignore file for your project.

These 4 folders and the uproject file are enough to open your full project!

Remarks

- Hand in your submission on the due date until 23:59 at the latest

- PDF for all text/math exercises

- A ZIP with your Unreal Engine Project or a link to your git repository via mail for

  code